

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style, Responses, 1/2 Level, Reopening)
Wide range 6-17; 2-level good suit norm 6 or better values, 1♦-2♣=more aggressive, responses: CUE= norm. supp.
New suit: 1-/3-level F1; 2-level NF but constr
Jump Shift 2-level INV good suit 12-14
Jump raise=PRE 4-6, Jump CUE=mixed, 7-9;
R/O: may be less
1NT OVERCALL (2nd/4th Live, Responses, Reopening)
2 nd :15-18 system on (TRF to OPP M 5oM INV)
R/O: 11-14 system on
Sandwich: 15-18 system on
JUMP OVERCALLS (Style, Responses, Unusual NT)
1♣-2♦=5/5 MM any strength
nv: WJO PRE vul: 6+ 14-16
R/O: 6+ 14-16
DIRECT AND JUMP CUE BIDS and 2NT UNUSUAL
1♣-2♣=5/4 MM; 1♣-3♣=PRE; 1♦-2♦=5/5 MM; 1♦-3♦=PRE;
1M-2M=5oM+5m, 1M-3M=asks stopper any solid suit
1m-2NT=5♥+5om 1M-2NT=5/5 mm
VS. NT (vs. Strong 14+/ Weak, Reopening, PH)
DBL= PEN (PH one m), 2♣=5+/4+MM, 2♦=one suiter M,
2♥/♠=5♥/♠ with 4+m, 2NT=5/5 mm,
Vs WK NT same but constr
VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)
T/O DBL; LEB over 2any; 2M-3M=5oM +5m;
2M-4m=5m+5oM F; 2M3♣-4M=5/5+mm STR, 3♥-4♥=5♠/5m
2/3M-4NT=5/5+mm; 2m-3m=5/5MM, 3m-4♣= 5/5om+M
3m-4♦=5/5MM
2♦ (MULTI)-4♣=5/5♠+♥; 2♦ (MULTI)-4♦=5/5♦+♥
4m-4NT=NAT; 4♥-4NT=5/5 mm
4♠-4NT=any 5/5; STR JS; 5 any DBL=PEN
VS. ARTIFICIAL STRONG OPENINGS
Vs 1♣: DBL=MM, 1NT=mm, same over 1♣-1♦, 2♣=NAT
Vs 2♣: DBL=MM, 2NT=mm, but 2♣-2♦-DBL=L/D
OVER OPPONENTS' TAKEOUT DOUBLE
Vs 1m: RDBL=10+, 1lv=F, 2lv=NF, WJS M, 2NT=FG raise
3m=5-9, JS om=INV+ raise ; Vs 1M: RDBL=10+; 1♠=4+ F,
1NT-2new s=TRF, 2NT=4M FG, 3♣=4M INV, 3M-1=MIX

LEADS AND SIGNALS
OPENING LEADS STYLE
Lead In Partner's Suit
Suit 3rd/low 3rd/low, Sxx(+) if raised
NT 4th with ATT 3rd/low, Sxx(+) if raised
Subseq ATT 3rd/low, Sxx(+) if raised
Other: K lead vs NT requests UB or CT
In PART S or Subseq: 10/9 0 or 2 higher
LEADS
Lead Vs. Suit Vs. NT
Ace AK(+) AK(+)
King KQ(+) AK * Strong lead for UB or CT
Queen QJ(+) Qx AKQ(+) QJ(x) QJ10(+) KQ(x)
Jack (K)J10(+) Jx J10(x) J109(+) HJ10(+)
10 10x (K/Q)109(+) 10x (H)109(+) H10x
9 9x Q/J98(+) 9xx(+) (H)98(+)
Hi-x Sx xxSxxx Sxx(+) 10/9Sxx(+)
Lo-x xxS(x) xxxxS xxSxxx HxxS(+)
* K from AK w/ side singl, 5+ LEV, OPP PRE 3+LEV
or PART S
SIGNALS IN ORDER OF PRIORITY
Partner's Declarer's Discarding
1 Low=ENC Low=E Low=ENC
2 Low=E S/P Low=E
3 S/P S/P
1 Low=ENC Smith Echo S/P
2 Low=E S/P Low=ENC
3 Low=E Low=E
Signals: UDCA, ATT priority
Smith Echo vs NT (High=ENC from both sides);
Frequent S/P in Trump or H=ability to ruff
DOUBLES
TAKEOUT DOUBLES (Style, Responses, Reopening)
T/O DBL emphasize M, may be K less R/O
Better minor Lebensohl on 2-level openers
2NT scramble over Repeated T/O;
CUE by ADV = MM/mm 8-11 or any GF
SPECIAL, ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES
NEG DBL, SUPP DBL and RDBL, COMP DBL,
Thrupp DBL, Snapdragon DBL, Maximal DBL

International-Convention-Card



NBO:	GERMANY
PLAYERS:	Daniela VON ARNIM Helmut HÄUSLER
EVENT:	Mixed
CATEGORY	GREEN

SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5+ M (1NT F); 1m=3+
2♣ any SF or NT 20/21 or NT 26/27
2♦ any GF or NT 24/25 or NT 28/29
2♥ WK2 (5-10 HCP)
2♠ WK2 (5-10 HCP)
1NT Opening: (14+)15-17 5M regularly
2 over 1 Responses: FG except 1♦ - 2♣
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
TRF after 1M-DBL (also after 1M overall)
TRF after wk 2M-DBL (also after 2M overall)
SPECIAL FORCING PASS SEQUENCES
After 2/1 GF; 1m-2m; 1M-Jacoby
1Y-(X)-XX: F to 2NT (2Y by PH)
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
In COMP 2NT rarely natural: OPP bid 2♣ or below
We bid 1M >2NT= 4+Fit INV+, we bid 1m NAT INV
Over higher bids > Lebensohl
PSYCHICS

OPENING	TICK IF ART	MIN No. OF C	NEG X THRU	DESCRIPTION	NBO : Germany/European Mixed RESPONSES	Daniela von Arnim/Helmut Häusler SUBSEQUENT AUCTION	PASSED HAND BIDDING
1 ♣		3	4♣	33mm open 1♣, 44mm open 1♦	1♦=usually 5+, WK hd bypasses ♦; 2♣=(4)5+♣ FG; 2♦=(4)5+♣ INV ;2♥/♠=WJS; 2NT=INV BAL; 3♣=5-9,3♦=NAT INV; 3M=SPL 12-14	1♣-1♦-1M=UNBAL ; 1♣-1♥-1NT=may have 4♣ rarely (4333) Two way CB after 1M/1NT rebid ; 3rd suit F, 4SF 1m-1M-2M : special (R)	Jump shifts : fit jumps 4+♣ +5JS 2♣=(4)5+♣ INV
1 ♦		3	4♣	3 with 4432, 44mm open 1♦	2♣=(4)5+♣ FG unless rebid 3♣; 2♦=4+♦ FG ; 2♥/♠=WJS; 3♣= 4+♦ INV, 2NT= INV BAL ; 3♦=5-9, 3M= SPL 12-14	1♦-1♥-1NT= may have 4♣ rarely, Two way CB after 1♠/1NT rebid ; 3rd suit F, 4SFG	Jump shifts : fit jumps 4+♦ +5JS 2♦=4+♦ INV
1 ♥		5	4♣	BAL 14+-17 open 1NT	1NT=F; 2♠=WJS;2NT=4+♥ FG;3♣=4+♥ INV/bad game;3♦=NAT INV;3♥= 4+♥ 6-9, 3♠= any SPL 9-11, 3N= ♠SPL 12-14; 4♣/♦= ♣/♦SPL 12-14;	Two way CB after 1NT rebid; 3rd suit F 1M-2NT : 3♣=11-14;3♦=any void or 16-19 BAL;	3-way-Drury : 1M-2♣ 9+ with ♣ or 9+with M or 10/11 BAL 1M-2♣ : 2♦=full opener 5+M
1 ♠		5	4♥	BAL 14+-17 open 1NT	1NT=F; 2NT=4+♠ FG;3♣=4+♠ INV/bad game; 3♥/♥=NAT INV;3♠= 4+♠ 6-9, 3NT= any SPL 9-11, 4♣/♦/♥= ♣/♦SPL 12-14	3♥=any SPL 5M 15+;3♠=any SPL 6+M 15+;3NT=6/7M 15+; 4any= 5/5 15+, 4M=worst	JS exopt 3♣: fit jump 4+M +5JS ; 2NT 55 mm 8-11; void SPL
1 NT			4♣	(14+)15-17 may have 5M, 6m May be off-shape with Medium 22(45) or 24(25)	STAY;TRF;2♠= INV or ♣; 2NT=PUP STAY; 3♣=♦; 3♥=mm FG; 3♥=31(54) ; 3♠= 13(54) FG, 4♣=5/5MM ;4♦/♥=TRF; 4♠= QUANT (32)44	1NT-2NT : 3♣=no 5M ; 3♦=4M333, 3♥/♠=5♥/♠	
2 ♣	✓			Any SF NT 20/21 or 26/27	2♠=waiting; 2M to play opposite 20/21,2NT=55mm 0-3; 3♣/♦=6♣/♦ 0-3;		
2 ♦	✓			Any GF NT 24/25 or 28/29	2♥=waiting 5+, 2♠=0-4; 2NT-3♥=TRF 6+ 2 Tops		
2 ♥		6		weak two M 5-10 1 st /2 nd 10-12 4 th	2♠ NF;2NT= (R) INV+; 3 any F; 3♥= to play ; 4♣=opt KCB in ♣; 4♦=opt KCB in ♦;	2M-2NT : 3♣=MIN any SPL; 3♦=MAX SPL m; 3M=MIN BAL; 3oM=MAX SPL oM; 3NT=MAX BAL	
2 ♠		6		3 rd variable 5M possible	2NT= (R); 3 any F;3♠= to play; 4♣/♦=optKCB in ♣/♦		
2 NT				22-23 BAL, may have 5M, 6m may be off shape	3♣=MOD PUPP STAY; 3♥/♥=TRF ; 3♠=m/mm; 4♣=5/5MM; 4♦/♥=TRF;4♠=(32)44 QUANT	2NT-3♣ : 3♦=at least one 4M;3♥=no 4M; 3♠=5♠; 3NT=5♥ 2NT-3♠-3NT: 4♣/♦=5+♣/♦,4♥=5♠+4♦,4♠=5♦+4♠; 4NT=5/5mm S/T ;5♠=5/5mm; 5NT=5/5mm pick a slam	
3 ♣		6		3-9, destructive NV 1 st /3 rd	3♦=waiting, 3M NAT F; 4♦=KCB	3m-3♥-3♠=SPL♠/3NT=SPL♥/4m=2♥/4om=SPLom	
3 ♦		6		10-12 4 th	3M NAT F; 4♣=KCB	3m-3♠-3NT=SPL♠/4m=2♠/4om=SPLom/4♥=SPL♥	
3 ♥		7		3-9, 6M possible NV 1 st /3 rd	3♠=NAT F; 4♣=KCB; 4♦= S/T asks for good trumps	3♥-3♠-3NT=SPL♠/4m=SPLm 4♥=good ♥	
3 ♠		7		10-12 4 th	4♣=KCB; 4♦= S/T asks for good trumps		
3 NT	✓			7+ SOL m, no O/S K or A 3 rd /4 th to play	4♣ /5♣=p/c; 4♦=asks SPL; 4NT=asks length	HIGH LEVEL BIDDING	
4 ♣		7		3-10	4♦=KCB; 4M=NAT; 4NT=S/T	RKCB(1430);4 Aces BW(1/0/2/3);	
4 ♦		7		3-10	4M=NAT; 4NT=KCB; 5♣=S/T	Exclusion KC (1430), CUE 1 st and 2 nd CTRL; Non Serious 3NT; Last train	
4 ♥		7		3-11	4♠=NAT; 4NT=KCB; 5m=ask CTRL	SPL; Flag bids; DIPO (DBL=1, P=0); DOPE (DBL=O, P=E); w/ m fit: 4m = OPT KCB	
4 ♠		7		3-11	4NT=KCB; 5m/♥=ask CTRL		